FoCS: Markov Chains, Dictionaries, and Files

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Programs that can write

Harry, Ron, and Hermione quietly stood behind a circle of Death Eaters who looked bad.

"I think it's okay if you like me," said one Death Eater.

"Thank you very much," replied the other. The first Death Eater confidently leaned forward to plant a kiss on his cheek.

"Oh! Well done!" said the second as his friend stepped back again. All the other Death Eaters clapped politely. Then they all took a few minutes to go over the plan to get rid of Harry's magic.

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J.K. Rowling or a Computer?

again. All the other Death Eaters clapped politely. Then they all took a few minutes to go over the plan to get rid of Harry's magic.

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 - Can we learn these from reality?
- ...
- What would be a reasonable way to end a sentence?

It's a dangerous business, _____, going out your door. You step onto the road, and if you don't keep your feet, there's no knowing where you might be swept off to.

Have you any idea how much tyrants fear the people they oppress? All of them realize that, one day, amongst their many victims, there is sure to be one that rises against them and strikes back!

It's a gift to exist, and with existence comes suffering. There's no escaping that. I don't want it to have happened. I want it to not have happened, but if you are grateful for your life, then you have to be grateful for all of it.

No matter where you are, whether it's a quarter mile away or halfway across the world, you'll always be with me.

Bilbo Baggins (J.R.R. Tolkien)

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Albus Dumbledore (J.K. Rowling)

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Stephen Colbert

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Dom Toretto (Fast & Furious)

• A mathematical model is a description of a system using math

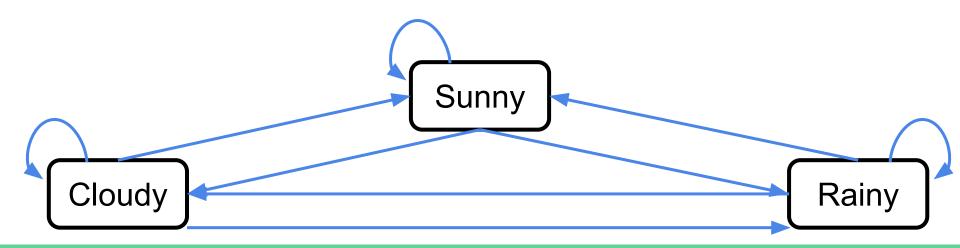
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- A **probabilistic model** is a mathematical model with randomness
- We can train a probabilistic model to try to capture reality
 - Can we design a probabilistic model to learn writing style?

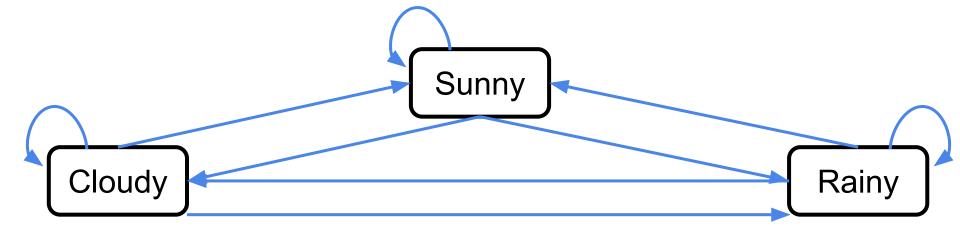
Markov Chains

• Markov Chains: A probabilistic model defined by states & transitions



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Markov Chains

- Markov Chains: A probabilistic model defined by states & transitions
 - o In a **first-order** Markov chain, your current state only depends on the state you were in **one step** ago ("memoryless property")
 - You can also have higher-order (e.g. second, third, etc.) Markov chains, but they will not be discussed in this lecture

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 - O How do we end a sentence?

Python Dictionaries

• A **list** is a *sequential* container

47	5	47	42
0	1	2	3

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 - Elements are looked up by their **location** (or **index**) in the list

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- A **dictionary** is an *unordered* container of (*key*, *value*) pairs

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Design a dictionary!

- A dictionary is an unordered container of (key, value) pairs
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counts = dict() # empty dictionary
for word in words:
    if ______:
    else:
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# Add the key 'hello'
# and set its value to 0
counts['hello'] = 0

# Get the value associated
# with 'hello'
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Files!!

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o words = text.split() # words is a list of strings
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text

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words = ['In', 'a', 'hole',
    'in', 'the', 'ground',
    'there', 'lived', 'a',
    'hobbit.', 'Not', 'a',
    'nasty,', 'dirty,', 'wet',
    'hole,',...]
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How many words are there in total?

d..."

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len(words)

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How many unique words are there?

d...**''**

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How many unique words are there?

d..."

le'.

```
How many instances of each unique word are there?
```

and an oozy smell, nor yet a dry, bare, sandy hole with nothing in it to sit down on or to eat: it was a hobbit-hole, and that means comfort.

In

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'hobbit.', 'Not', 'a',
'nasty,', 'dirty,', 'wet',
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 - O How will we depict the start of a sentence?
 - None can be used as "start of sentence" state